#flash

speed(20)

#pens

pen1 = Turtle()

pen2 = Turtle()

pen3 = Turtle()

#loop

def loop():

while True:

pen1.penup()

pen1.color('yellow')

pen1.goto(0,90)

pen1.begin\_fill()

pen1.pendown()

pen1.circle(40)

pen1.penup()

pen1.end\_fill()

pen1.color('black')

time.sleep(1)

pen1.begin\_fill()

pen1.pendown()

pen1.circle(40)

pen1.penup()

pen1.end\_fill()

time.sleep(1)

while True:

pen2.penup()

pen2.color('yellow')

pen2.goto(0,-140)

pen2.begin\_fill()

pen2.pendown()

pen2.circle(40)

pen2.penup()

pen2.end\_fill()

pen2.color('black')

time.sleep(1)

pen2.begin\_fill()

pen2.pendown()

pen2.circle(40)

pen2.penup()

pen2.end\_fill()

time.sleep(1)

return loop()